How to report a bug.

Thank you for your patience and for helping us improve the game! Your input is invaluable to us.

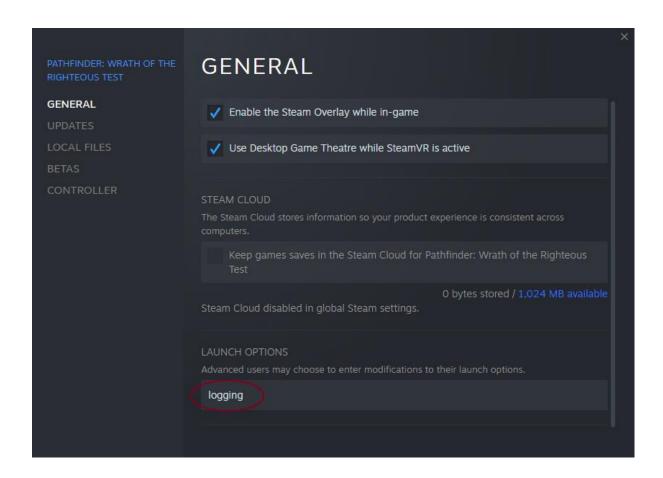
If your game crashes.

If you have encountered **freezes or crashes** while playing the game, please, send a letter to **technical@owlcatgames.com** with a description of the problem. In order to find what is causing the issue and fix it, we will need several files: logs, save file and .dmp files. We strongly ask you to send us .dmp files, which you can obtain if you launch the game with logging enabled..

To enable logging, open Steam, select Pathfinder: Wrath of the Righteous, click on the game with the right mouse button and select 'Properties'



In the 'General' tab find 'Launch options' and type 'logging' into the text field like shown in the screenshot below:

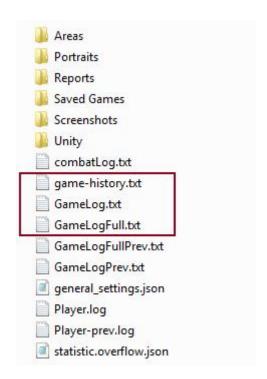


If possible, please, provide additional information, such as:

- DxDiag or other OS-specific logs,
- the antivirus suite you're using,
- any findings gained via the Windows Event Viewer. Anything out of the ordinary happening in your applications and system might be of interest,
- which mods are you using (if any).

Logs Locations

C:\Users\ ...\AppData\ LocalLow \Owlcat Games\Pathfinder Wrath Of The Righteous



.dmp files location

C:\Users\ ... \AppData\ Local \Temp\Owlcat Games\Pathfinder Wrath Of The Righteous\Crashes

If you encounter a bug in the game

Most bugs can be reported by clicking Alt+B and filling the form with all the details about the bug. Hover over an object, item or an NPC you are experiencing a problem with and press Alt+B to open the bug report interface.

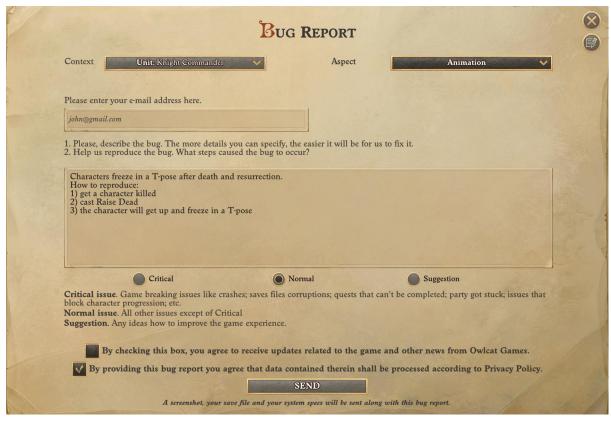
Check that you agree that your data will be processed according to Privacy Policy.



In the **Context** drop-down list you can select which item, NPC, dialogue or location you are having an issue with. If you were hovering over an item or an NPC when you pressed Alt+B, you will see them in the context drop-down list. If you didn't select an item or an NPC, in the context drop-down list you will see the location or the dialogue:



In the text field of the bug report interface you will need to describe the problem.



If it's an obvious issue, like a typo, it's enough to describe it shortly (example: "a typo in the..., it should be..."). If the problem is more elaborate, we would appreciate it if you could describe it in more detail, and also describe a way to reproduce, if you know what's causing the issue. For example:

Characters freeze in a T-pose after death and resurrection. How to reproduce:

- 1) get a character killed
- 2) cast Raise Dead
- 3) the character will get up and freeze in a T-pose".

Please remember that detailed descriptions of bugs help us to find what causes them and fix it faster!

Please also check the **Aspect** of the game before sending the report.



Choosing the right aspect will help the team responsible for fixing the bug to find and fix that bug faster. You can choose one of the following aspects: Sound, Mechanics, Narrative, UI, Code, Visual, Animation and Localization.

- **Sound** all issues with the sound, music, voices etc.
- Mechanics all mechanical issues with the rules (abilities, feats, stats etc), items
- Narrative mistakes in texts related to the mechanics, mistakes in Russian texts.
- **UI** all issues with the interface
- Visual various graphical issues, visual glitches etc.
- **Animation** issues with animation, like looping animations, wrong animations playing, T-poses, freezing animations and so on.
- Localization the "first" language of our game is Russian, so if you play in English
 and have issues with something in the text (except the descriptions of the mechanics,
 such as spells, feats, abilities etc.), please select this aspect. All mistakes in texts in
 other languages (not English or Russian) go into this aspect as well, regardless of
 whether it's story-related texts or the mechanics.
- Code issues like crashes, freezes, issues with saving or loading and so on.
 If you are not sure about the aspect, please leave the default one (None). If you are reporting an issue with some area, please select this area in the Context, and leave the Aspect as None.

On the usage of mods.

Even though Pathfinder: Wrath of the Righteous is still in beta and incomplete, there are already some mods out there. If you use mods, please don't send bug reports from the modded game, or if you do send them, don't forget to mention what mods did you use or what did you change, if you edited your save, for example. We respect our modding community, but at this moment our priority is to ensure our game works well without any modifications.